November 15, 2016



To Whom It May Concern,

I hope this letter finds you well. My name is Tina Brown, Executive Director of the Overtown Youth Center (OYC). I am reaching out to invite you to participate in our 3<sup>rd</sup> Annual **ZO's Hoop-Law Madness** Basketball Tournament, hosted by Alonzo Mourning at OYC in Miami, Florida on Saturday, March 11, 2017.

**ZO's Hoop-Law Madness** is a fundraising event designed to provide an opportunity for South Florida law firms to unite with corporate sponsors, business leaders and others in the community to make a difference in the lives of our children. Last year we had over twenty South Florida law firms participate!

We are requesting your company's support so that we may continue providing cutting-edge program services at no cost to the youth and families residing in the Overtown community. Attached, you will find information about registering to participate in the event. Your participation will provide endless opportunities for youth with limited resources.

The Overtown Youth Center was established in January 2003 to provide young people and their families with a safe haven to nurture transformation. In an area plagued by socio-economic challenges, OYC is an oasis of hope. The agency enhances young people's academic skills, encourages their participation in positive extracurricular activities, provides them with health and nutritional services, and develops the skills necessary to lead productive and successful lives; all while receiving the love and attention of caring and committed adults. You can learn more about our organization by visiting our website at <a href="https://www.overtownyouth.org">www.overtownyouth.org</a>.

After you have reviewed the attached information, please contact me directly with any questions. I can be reached at 305.349.1204 ext 224. You may also contact our Development Director, Yance Torres at ext. 228 or yance.torres@overtownyouth.org. I look forward to hearing from you and I hope that you will join us on March 11<sup>th</sup>.

Kind Regards,

Tina Brown
Executive Director

**Overtown Youth Center** 



## WHAT'S IN IT FOR YOU

**ZO'S Hoop-Law Madness,** 3 on 3 Charity Basketball Tournament, is an exciting day of philanthropy, healthy competition and FUN!

A charitable donation of **\$1,250** is requested from each team wishing to participate in the tournament. Firms may register more than one team in the tournament. For each team registered, your law firm will receive:

- Welcome package to include: tournament t-shirt for each player on the team (up to 6 players/per team, head and wrist-band, towel and water bottle)
- Acknowledgement of your law firm in a press release
- Snacks and refreshments at the tournament
- Law firm's logo on event banner
- Recognition in the event program
- Acknowledgement on Overtown Youth Center's website and social platforms
- Acknowledgement in OYC's monthly communications "In the Know" (newsletter recipients include: OYC partners, sponsors, donors, board of directors, volunteers, and other community leaders and supporters)
- A trophy for the winning team

To register, please fill out and submit the *Law Firm Registration Form* with payment of your charitable donation in the amount of \$1,250. Make checks payable to:



Overtown Youth Center
Attn: Development Department – ZHLM 2016
450 NW 14<sup>th</sup> St.
Miami, FL 33136

Alonzo Mourning, ZO'S Hoop-Law committee, the Overtown Youth Center's Board of Directors, staff, volunteers, students and their families **THANK YOU** for your kind and generous support.

# **RULES AND REGULATIONS**

3 ON 3 CHARITY BASKETBALL TOURNAMENT SINGLE GAME ELIMINATION

### Who can play?

Co-ed teams will consist of employees (attorneys, paralegals, and other staff) of the registered law firm(s); and/or employee's spouse/partner. All participants must be 18 and over.

### **Number of players**

Each team consists of three players and up to three substitutes.

### **Game Court**

The game is played on a half-court, with one basket.

### **Authorized Equipment/Basketball Size**

A full size 7 basketball (circumference of 749–780 mm/29.5–30.7 in) is used.

The hoop is 18 inches (46 cm) in diameter and 10 feet (3.0 m) high, mounted to a backboard at each end.

### Which team receives the ball first

A jump ball is not used to start the game. Instead, a coin toss is held immediately before the game. The winning team can choose to take possession of the ball at the start of the game, or take the first possession of a potential overtime period.

### Jump Ball

There are no jump balls at any time in the game; neither is there an alternating possession rule. In any held ball situation, the defensive team is granted possession.

### **Keeping Score**

Points can be accumulated by making field goals (two or three points) or free throws (one point). If a player makes a field goal from within the three-point line, the player scores two points. If the player makes a field goal from beyond the three-point line, the player scores three points. The team that has recorded the most points at the end of a game is declared that game's winner. A large scoreboard will publicly display the score during the game. An official or neutral person will operate the scoreboard, using a control panel.

### **Game Duration**

The game is a single period of 10 minutes with sudden death at 21 points. The winner is the first team to score 21 or the team with the highest score at the end of the 10 minutes. A tie in regulation leads to an untimed overtime period, which is won by the first team to score two points in overtime.

### **Game Play**

Game play starts with the defensive team exchanging the ball with the offensive team behind the arc. This exchange is also used to restart the game from any dead ball situation. If a foul is committed that results in the non-fouling team retaining possession (i.e., a "flagrant foul") the non-fouling team will receive the exchange.

### **Shot Clock**

A 12-second shot clock will be used.

### **Possession**

If the defense gains possession of the ball within the arc, by a steal, a block or a rebound, the team must move the ball behind the arc before being allowed to take a shot.

After a made goal or free throw (except for technical or flagrant fouls and team fouls of 10 or more), play restarts with a player from the non-scoring team taking the ball directly under the basket and then dribbling or passing it to a point behind the arc. The defense is not allowed to play for the ball inside the block/charge semi-circle under the basket.

### **Substitution**

The only common feature between the substitution procedure in full-court and 3x3 is that it can occur only in a dead ball situation. In 3x3, a substitute can only enter from behind the end line opposite the basket, and the substitution becomes official once the player leaving the game has made physical contact with the substitute. Unlike the full-court game, no action from referees or table officials is required.

### **Timeout**

Each team is allowed a single, one-minute timeout per game. (The officials may still stop the game in case of player injury or other dangerous situations, as in the standard NBA rules.) The clock will stop running during a time-out.

### Fouls

Individual personal foul counts are not kept. In other words, players cannot be disqualified on the basis of personal fouls. However, a player who commits two flagrant fouls is disqualified.

Fouls during the act of shooting inside the arc are awarded 1 free throw, whilst fouls during the act of shooting behind the arc are awarded 2 free throws. However, team fouls 7, 8 and 9 are awarded two free throws, whilst team fouls of 10 or more are awarded two free throws and possession of the ball.

Technical fouls (including flagrant fouls) result in two free throws plus possession of the ball, as in the standard full-court game.

# HOOP-LAW MADNESS



**TEAM/ LAW FIRM NAME:** 

# 3 ON 3 BASKETBALL TOURNAMENT TEAM REGISTRATION FORM

In order to participate in the **ZO's Hoop-Law Madness** "3-on-3" Charity Basketball Tournament, a team representative must submit the following form with payment and all team members must fill out the waiver form.

TEAM CAPTAIN:		
STREET ADDRESS:		
CITY:	STATE:	ZIP:
TEL (W):	FAX:	
CELLULAR:	E-MAIL:	
PLAYERS (Please print name for ea	ach player followed by pla	yer's signature):
Print First & Last Name	Signature	T-shirt Size
AFILIA		AIDNIPOO
	V V	AUNCO
WAIVER (Must check box below to pa	rticipate)	
members are qualified to participate un Tournament without refund). Further, it affiliated organizations, their directors and	der them. (Note: Violation of the is understood that Overtown Yed agents disclaim any responsibile hers, no matter how caused. Suc	ament Eligibility Rules and that all the above roster ne Eligibility Rules may result in expulsion from the Youth Center, the Mourning Family Foundation, and ity or liability for damage to property or injury to any h damage or injury is the sole responsibility of, and is
		Date:
Print Name:	Signature:	Date: